

Weekly Progress Report #1

Project Smart Scheduler

Zekai Lin Shizhan Ma Zhenyang Li

Wentao Chen

CIS 454: Software Implementation  
 Professor: Edmund Yu

Sep.23 2023

**Table of Contents:**

Team Members & Roles pg. 3

General Team Rules pg. 3

Project Details pg. 4

Progress of This Week pg. 5

Plan for Next Week pg. 6

Team Contribution pg. 7

**Team Members & Roles**

|  |  |
| --- | --- |
| **Team Members** | **Contact Information** |
| Zekai Lin <Lead> | [zlin48@syr.edu](mailto:zlin48@syr.edu) |
| Shizhan Ma | sma100[@syr.edu](mailto:kchen38@syr.edu) |
| Zhenyang Li | zli115[@syr.edu](mailto:bkhatiwo@syr.edu) |
| Whentao Chen | yli273@syr.edu |

**General Team Rules:**

* Respect each other's suggestions.
* Must be on time for all meetings and due dates.
* Allow each team member to speak without judgment and interruption.
* Communication about being absent or inability to complete work should be in 24 and 48 hr advance respectively.
* All members must contribute at a minimum of 20% of work to each assignment.
* Require consensus on all project decisions.
* Accept responsibility and accountability along with the authority given.
* All team members confront issues directly and promptly to the group lead or as a whole group.

**Project Details**

|  |  |
| --- | --- |
| **Project Name** | Standalone Roguelike 2D Shooting Game |
| **Engine** | Unity |
| **Programing Language:** | C# |
| **Description:** | Roguelike 2D Shooting Game Powered by Unity Engine. |

**Meeting Record:**

**Plan for Next Week**

**Team Contribution**

|  |  |
| --- | --- |
| **Team Contribution:** Each member contributed 20% of the work this week. | |
| Zekai Lin |  |
| Shizhan Ma |  |
| Zhenyang Li |  |
| Whentao Chen |  |